



It Ain't (Just) Rocket Science

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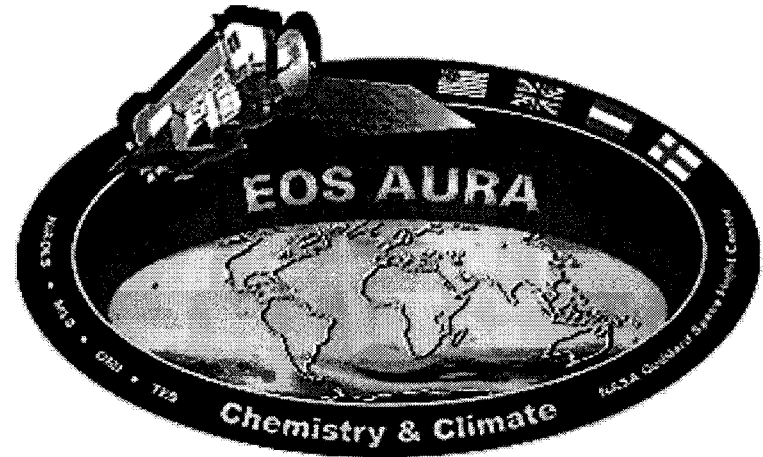
JPL



Introduction

- EOS-Aura Mission
- TES Project
- Modeling
 - ▼ How scientists model the world
 - ▼ Using the UML to support scientific research
 - ▼ Role of UML in business process modeling
 - ▼ Lessons learned

The EOS Aura Mission



- The EOS Aura mission will help answer the following science questions:
 - ▼ Is the Earth's ozone layer recovering?
 - ▼ Is air quality getting worse?
 - ▼ How is Earth's climate changing?



EOS Aura Mission

- EOS Aura is a component of national and international efforts to understand the Earth's atmosphere.
- Third in a series of Earth Observing Satellites to study atmospheric chemistry.
- Part of the NASA Earth Science Enterprise

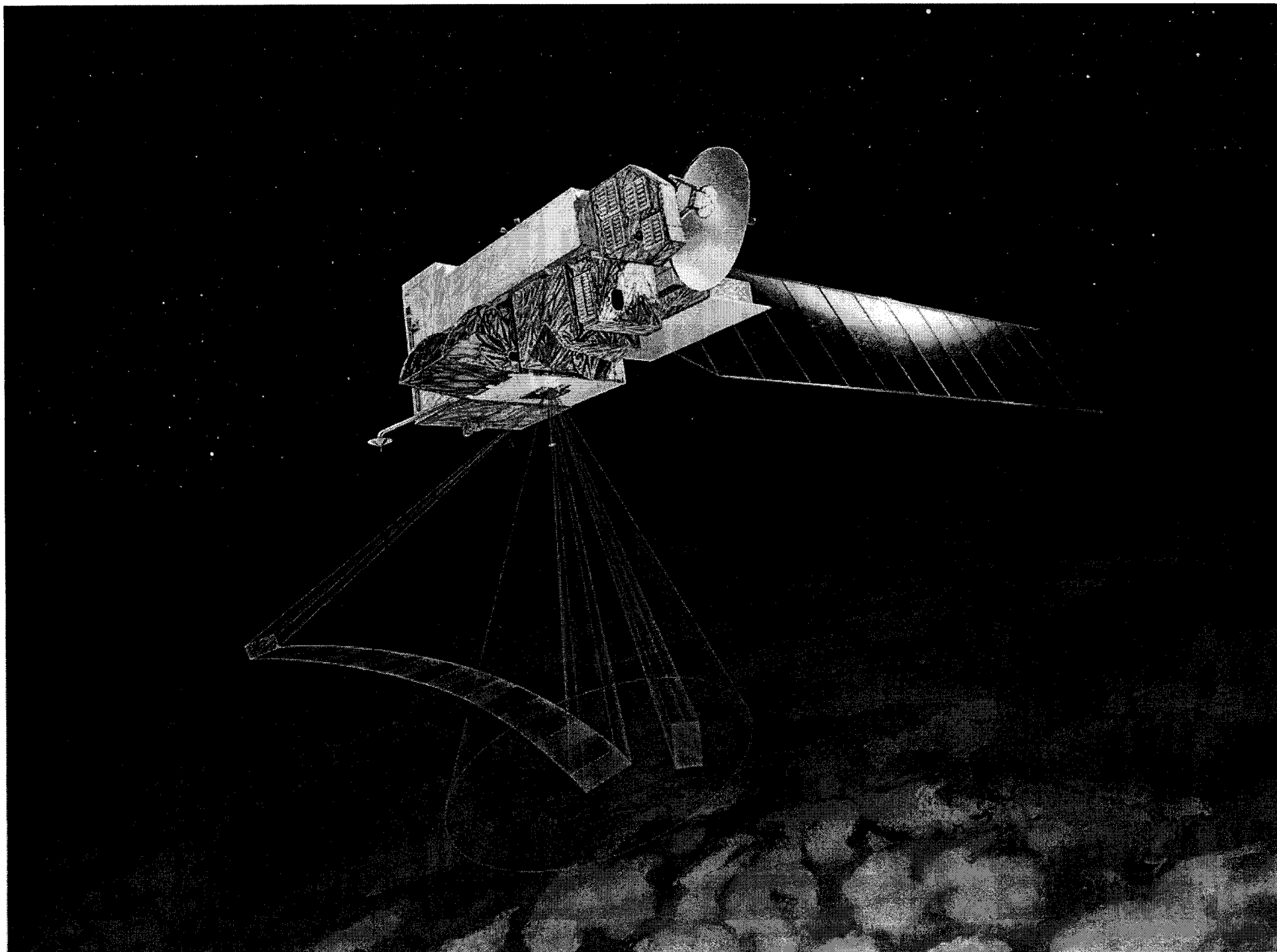


EOS-Aura Spacecraft

- Size:
 - ▼ Stowed - 8.8 ft h by 7.6 ft w by 22.5 ft
 - ▼ Deployed - 15.4 ft h by 55.9 ft w by 22.5 ft
- Weight: 6,542 lbs
 - ▼ Spacecraft - 3,896 lbs
 - ▼ Instruments - 2,646 lbs
- Power: 4,444 W EOL
- Orbit: 438 mi (705 km) polar, sun-synchronous, 1:45 PM ascending node
- Launch Vehicle: Delta 7920
- Launch: June 2003

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Overview of the TES Project

- Designed and built at JPL
- Principal Investigator: Dr. Reinhard Beer
- Science team is geographically distributed across US and at Oxford University
- Algorithm development is lead by a JPL-based team
- Production software implementation team is at JPL
- Mission operations planned and monitored at JPL, uplink and downlink at GSFC
- Six year planned mission, plus two years' reprocessing operations after end of mission



TES Science Mission Requirements

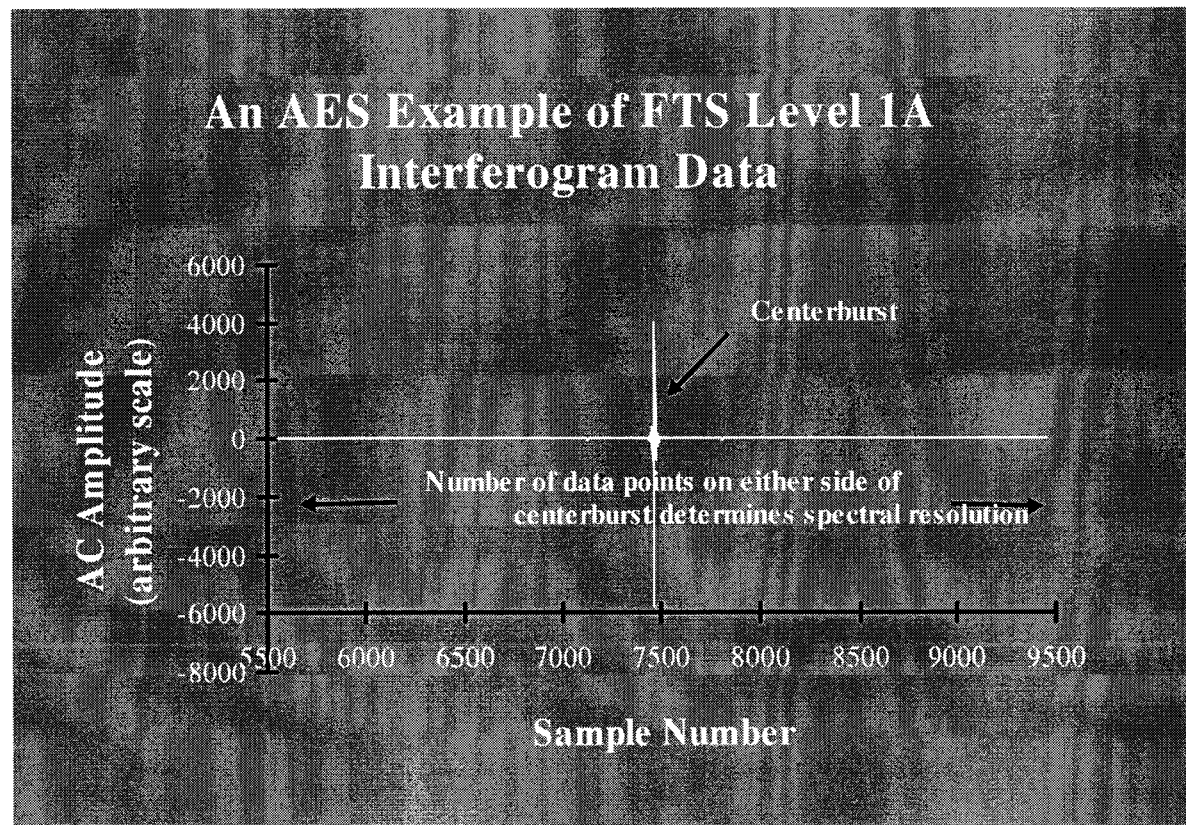
- TES shall determine, through a combination of measurement and modeling, the global distribution of tropospheric ozone and the factors that control its concentration.



TES Standard Data Products

- Level 0: Raw instrument data
- Level 1A: Reformatted and geolocated raw data
- Level 1B: Fourier transform interferograms into spectra, and perform radiometric, phase and spectral calibration
- Level 2: Extract temperature and species concentration profiles
- Level 3: Resample Level 2 profiles onto uniform space/time grids

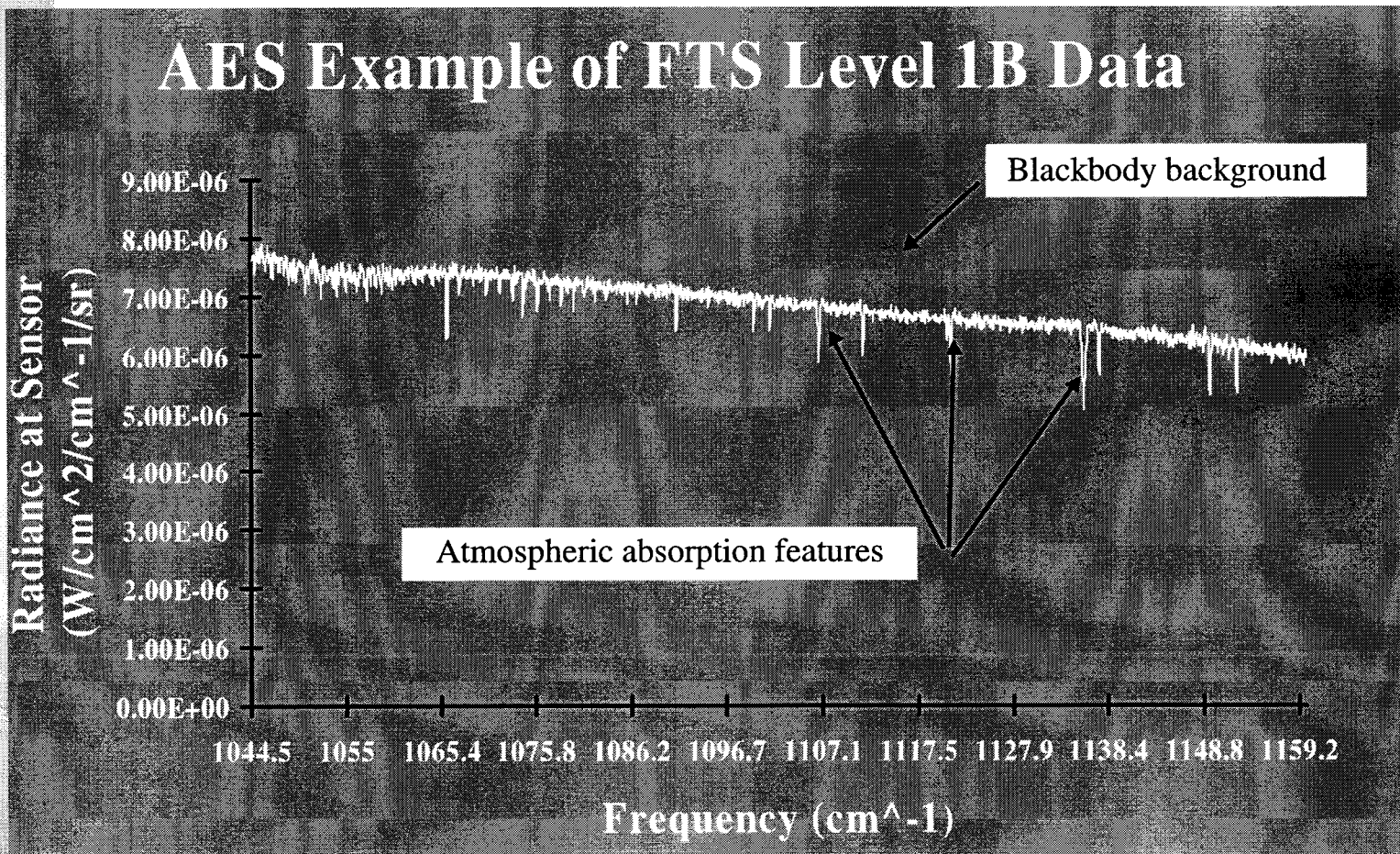
TES Level 1A Standard Product



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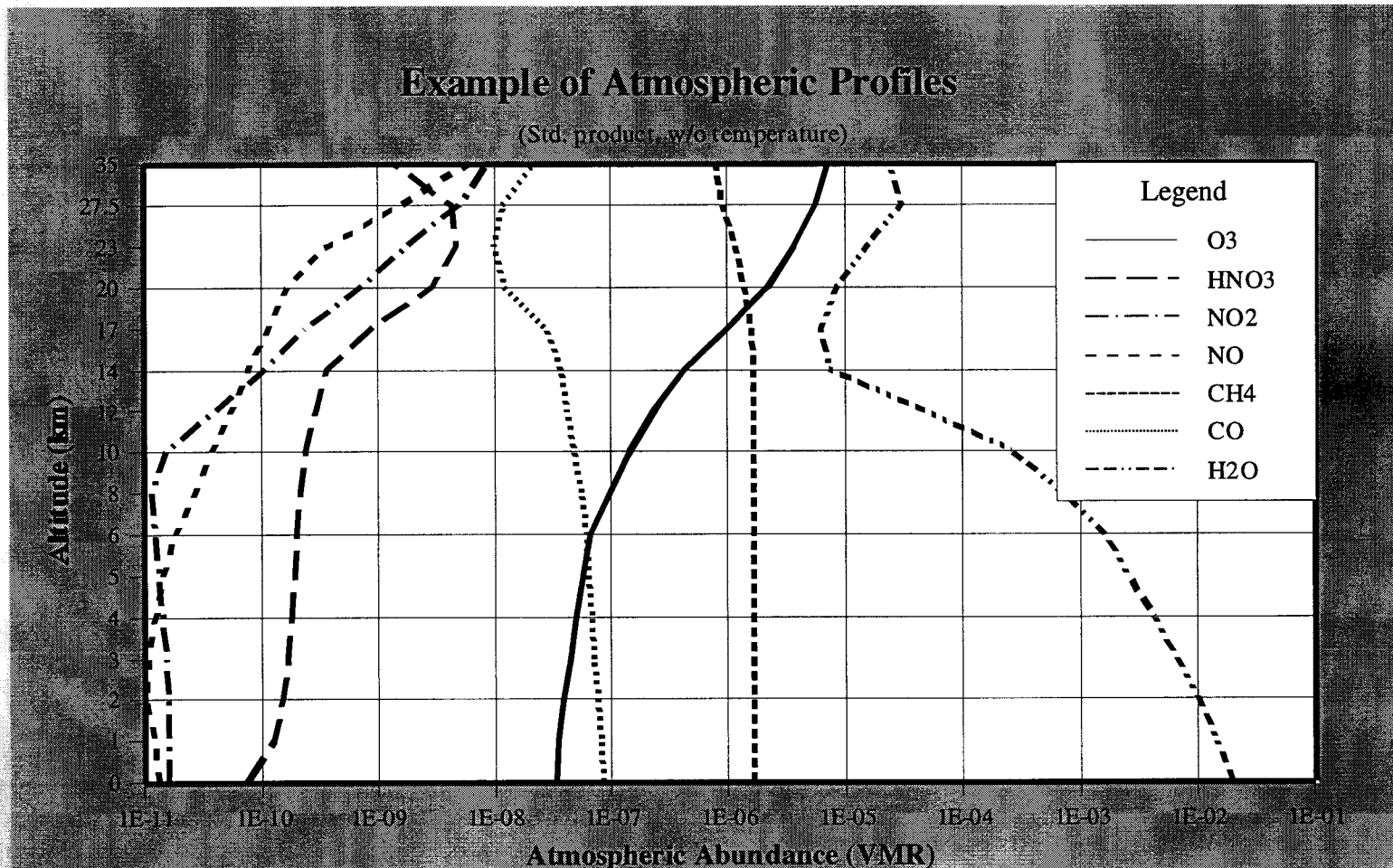
TES Level 1B Standard Product



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TES Level 2 Standard Product

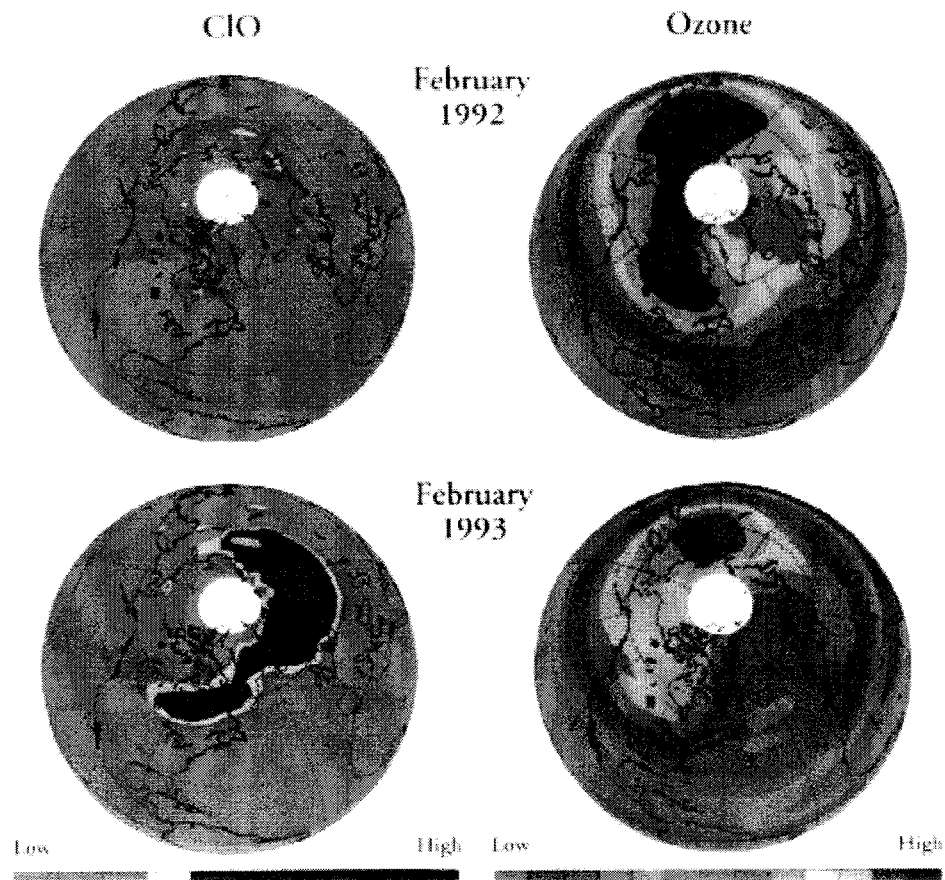


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TES Level 3 Standard Product

(example from MLS)



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How Scientists Model the World

- Equations
- Text
- Geometrical abstractions
- Conceptual models

Layer Effective Pressure

The effective pressure for a layer is calculated as the total air density weighted average (the Curtis-Godson approximation), $\bar{P} = \frac{\int_L^U P \chi_{air} ds}{\int_L^U \chi_{air} ds}$. It can be approximately calculated as

$$\bar{P} = \frac{\int_{sub1}^{sub2} P \chi_{air} ds}{\bar{u}} \quad (9)$$

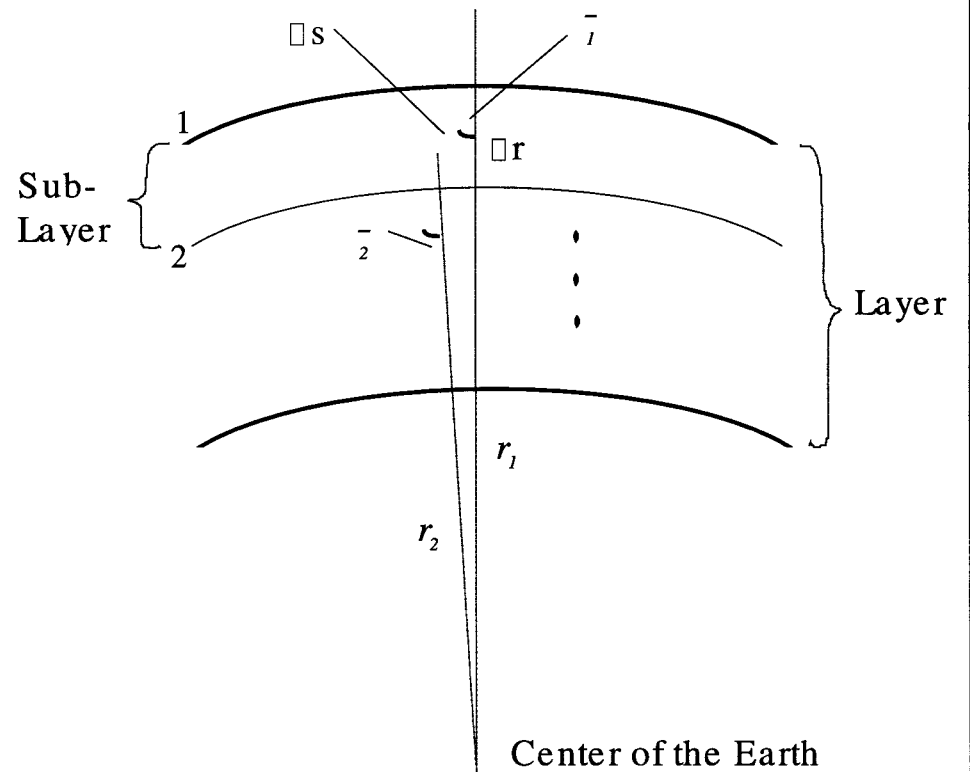
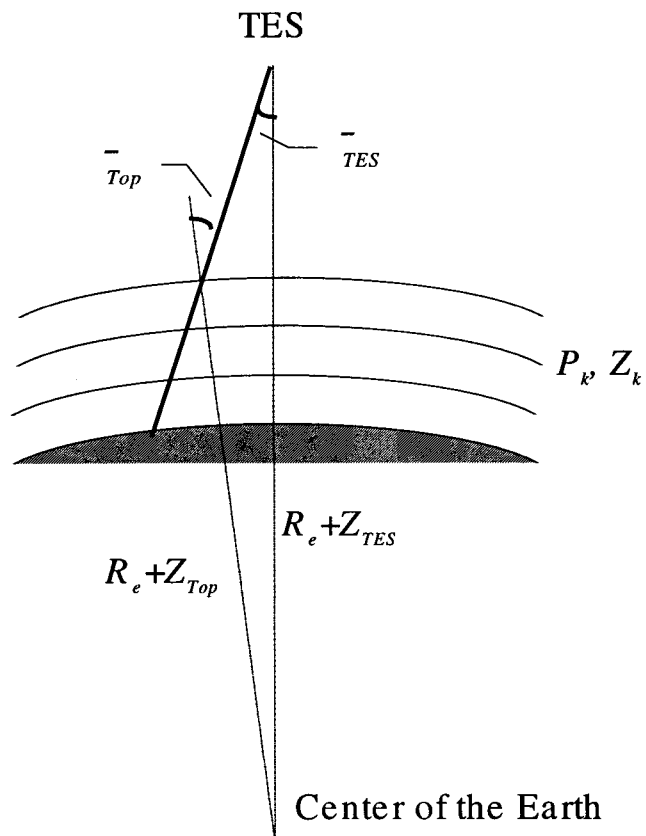
Similar to (7) the integration in the numerator can be approximately expressed as

$$\int_{sub1}^{sub2} P \chi_{air} ds = \frac{\int_{sub1}^{sub2} P \chi_{air} dr}{\bar{r}} \quad (10)$$

Substitute (2) into (10). Equation (9) can be solved analytically,

$$\bar{P} = \frac{\int_{sub1}^{sub2} \frac{H_p H_x}{H_p H_x} [P_1 \chi_1 P_2 \chi_2]}{\bar{u}} = \frac{H_p H_x}{H_p H_x \bar{u}} \int_{sub1}^{sub2} \frac{ds}{r} [P_1 \chi_1 P_2 \chi_2] \quad (11)$$

Again, P/P_2 and χ_2 at r_1 and r_2 can be calculated using the interpolation rule (2). Note that χ_1 and χ_2 are *total air* number densities at the two sub-layer boundaries.

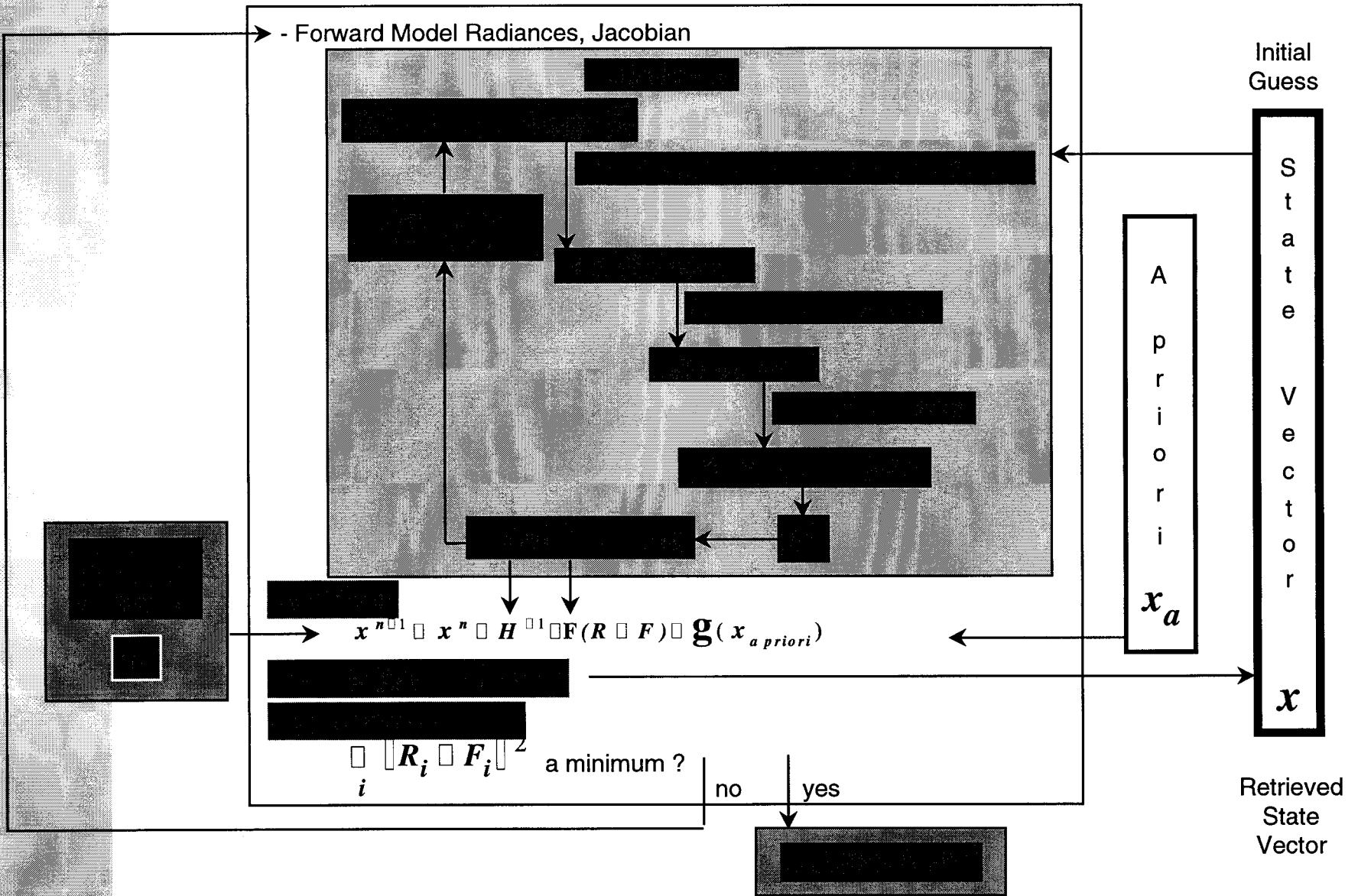


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LEVEL 2 ALGORITHM

Method of Non-linear Least Squares (Levenburg-Marquardt; Maximum Likelihood)



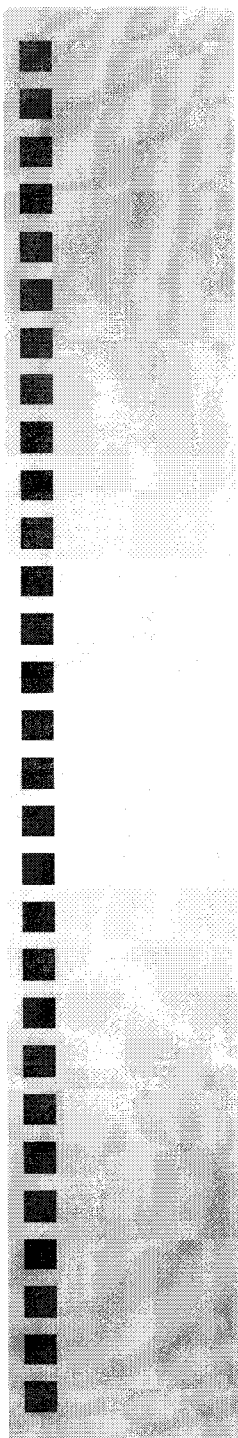
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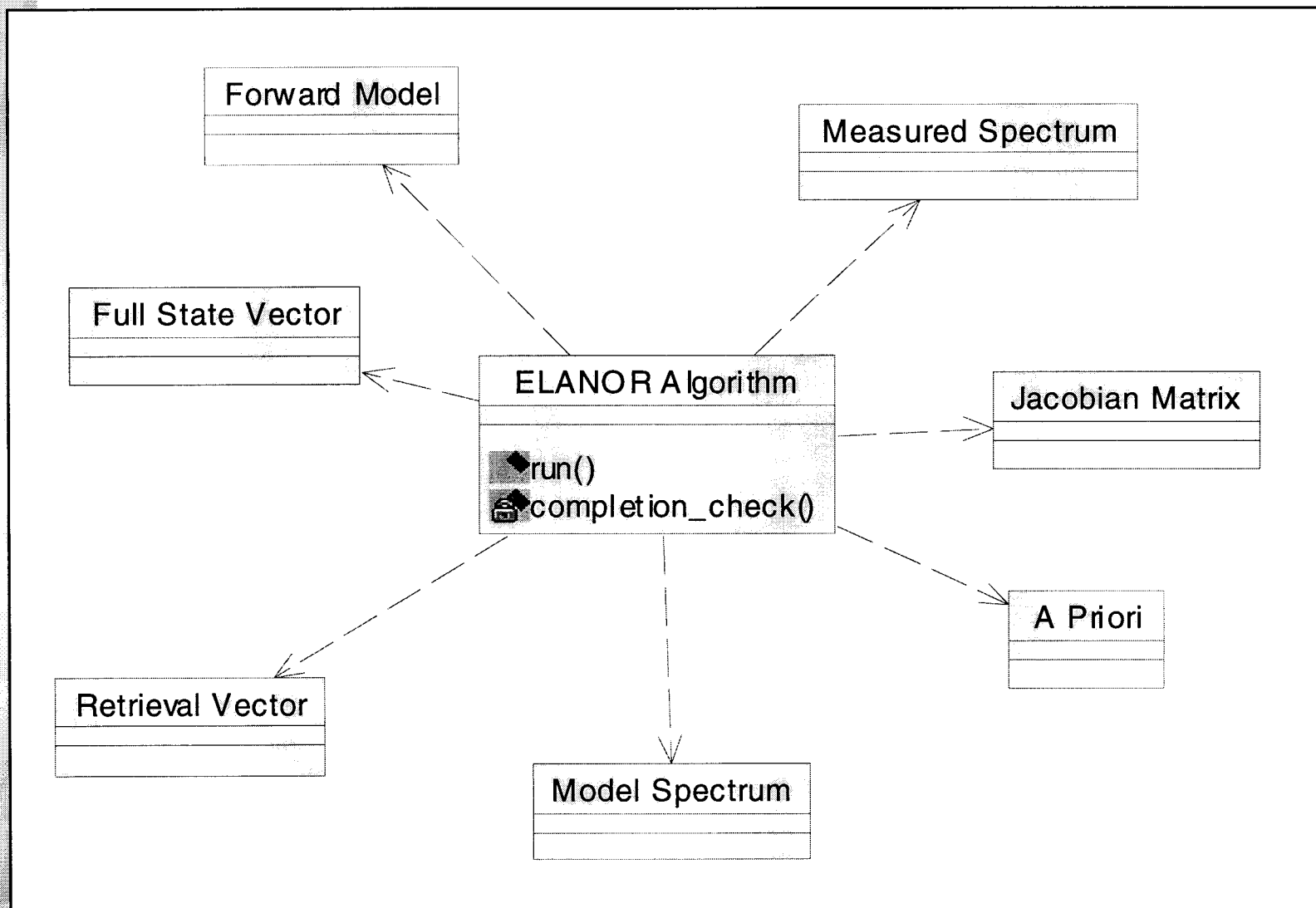
Modeling Science

- Scientists have a highly evolved, powerful and flexible way of modeling the world
- They think in terms of their modeling paradigm
- This paradigm is in many way orthogonal to the way in which software engineers model software
- As engineers, how do we bridge the gap?



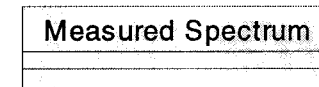
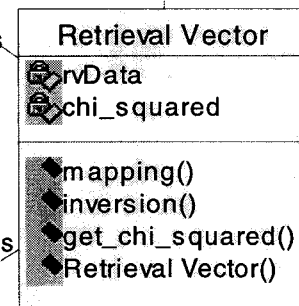
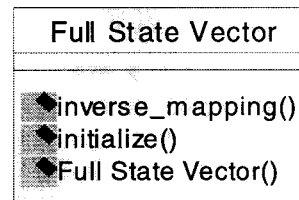
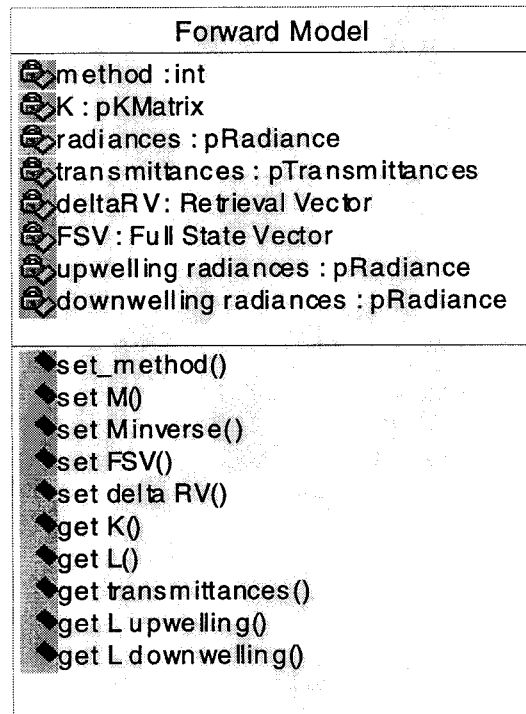
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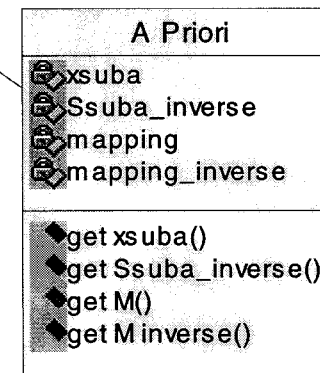


calculates

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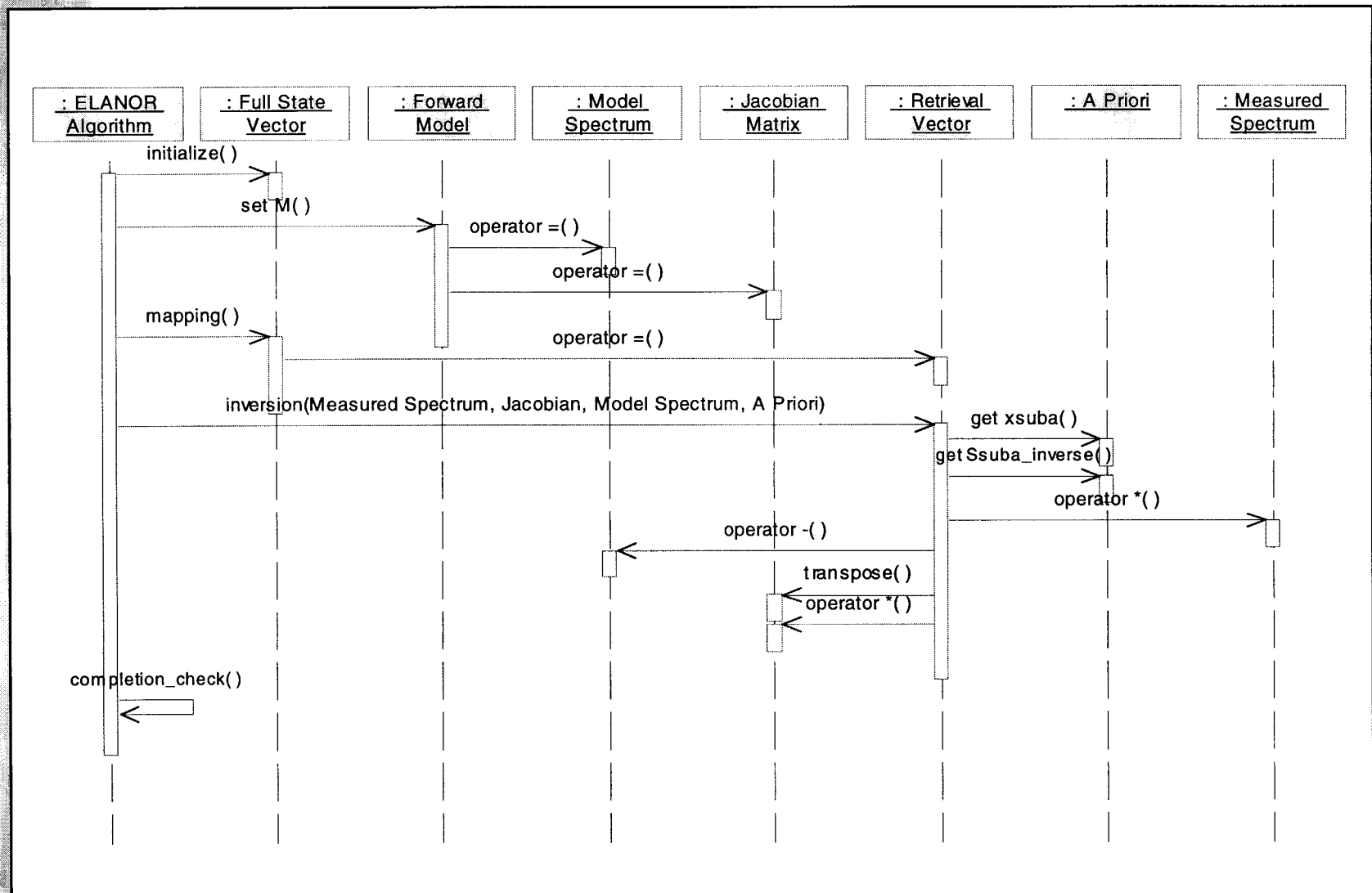
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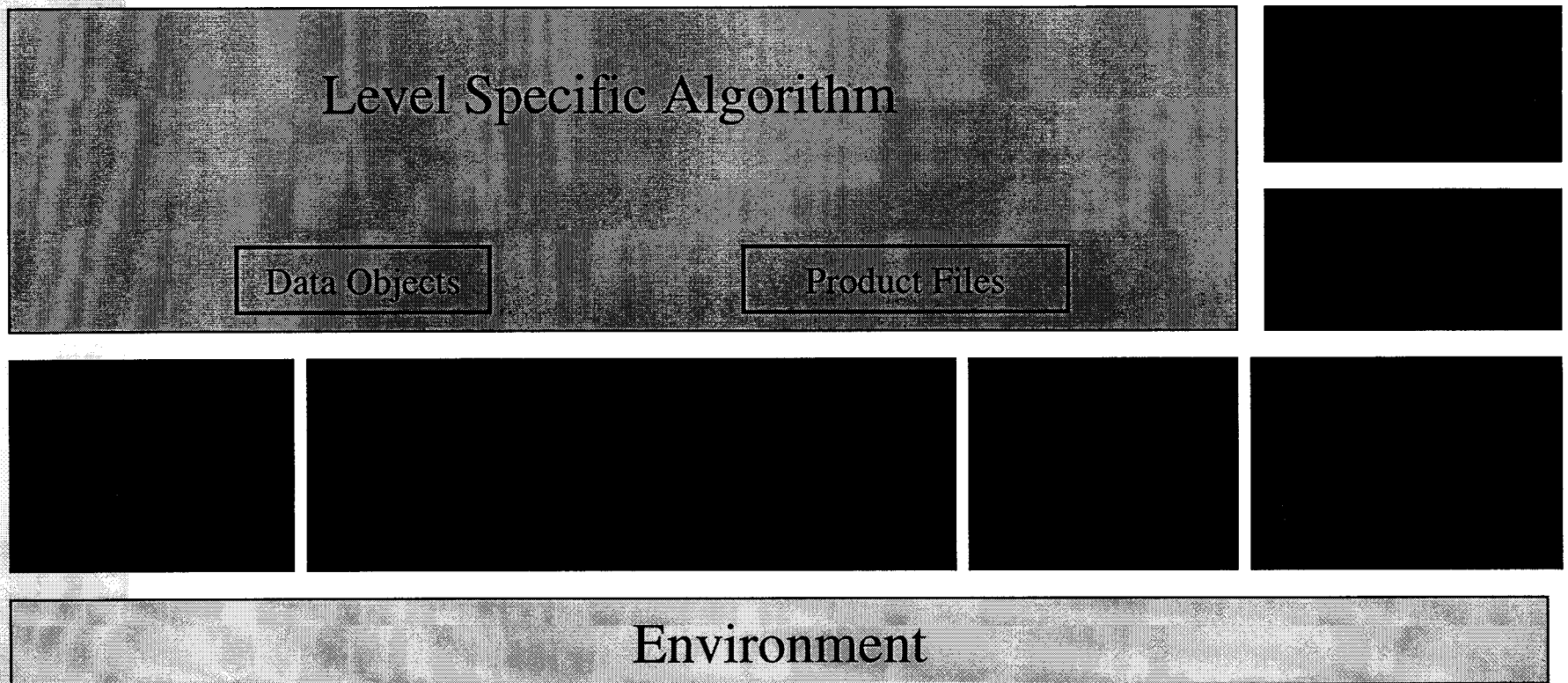
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SDPS Framework



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For Managers

- Selling the idea
- Framework should be a stand alone system
- Define scope of Framework and abide by it
- Iterative development fits best



For Managers

- Design meetings and reviews benefit from small groups
- High learning curve for tools and methodology
- Training all team members is essential but expensive



For Designers

- Communicating your design to new (or non) OO designers
 - ▼ Class diagrams can be too complicated
 - ▼ Object diagrams, Data Flow diagrams, and Block diagrams work best
- Traditional design tools are still very useful (e.g. DFD, State diagrams ...)

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- <http://eos-aura.gsfc.nasa.gov/tes/>

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